

## Module Descriptor

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Course:	Advanced Professional Diploma in Interior Design
Year/Level:	2
Duration:	Yearlong or semester long - Mandatory
Credit Value:	20
Prerequisites:	Visual Communication Skills in Interior Design I
Module Tutors:	Angelos Kyriazopoulos

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Module: Visual Communication Skills in Interior Design II

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### Module Aims

- develop the student's hand drawing techniques and computer drafting skills in a range of contexts
- develop an understanding of the appropriate use of drawing and modelling skills in the communication of design proposals
- further develop craft modelling skills appropriate to concept generation, design development and communication of design proposals
- develop an understanding of the appropriate output methods for drawings and the ways of producing them
- develop an understanding of the process and techniques associated with composition, planning and layout of presentation boards/visualization skills

### Module Content

All as appropriate to Interior design practice:

- Visual communication skills for concept generation, design development and final design drawings and models
- Problem solving, creative thinking and idea generation skills using hand drawn/digital media and crafted models
- Combining both hand drawn and digital media into production documents for presentation by digital and print material using appropriate hard and software.
- Combine craft modelling and photography to develop spatial awareness of a given interior
- Use of text and presentation boards as an integral part of the design process

## **Learning Outcomes**

On successful completion of this module a student will be able to:

1. build on their skills in digital training. Students will use the Microsoft Office Suite products and CAD and develop specialist IT skills with knowledge that specifically relates to Interior Design Practice
2. identify and apply appropriate practical and technical skills in relation to the use of industry standard software packages to the production of professional information and presentation materials
3. demonstrate an accomplished understanding and application of Visual Communication skills through the employment of Digital media
4. produce final board work that demonstrates developing professional communication skills

## **Module Learning, Teaching and Assessment**

The module will be delivered through a series of core seminars and demonstrations by staff. Students will then undertake studio based practical workshops. During demonstrations, the student will be introduced to specialist equipment, its function and application to creating a variety of graphic and drawing techniques relevant to interior design practice. They are taught the following software: SketchUp, ArchiCAD, Art-lantis, Photoshop and Illustrator.

All students will have individual tutorials where critically analyse the student's progress at the end of the first semester. Discussions will be summarised and reported back to the student as formative feedback. Findings will be referred to ensuring that any skills gaps are attended to by the student.

## **Scheduled Learning and Teaching: 60 hours in total**

Lectures including briefings  
Workshops  
Studio Sessions  
Tutorial

## **Guided Independent Study: 140 hours in total**

Library work  
Directed Reading  
Research project work  
Preparation for submission and assessment

## **Total student learning hours: 200**

## Assessment

Number of Assessments	Form of Assessment	% weighting	Size of Assessment/Duration/ Wordcount	Category of assessment	Learning Outcomes being assessed
1	Project-work	100	Portfolio Submission	Project-work	1, 2, 3, 4

## Module Pass Requirements

To achieve an overall pass for this module, each of the graded assignments or projects listed above must be passed; the minimum pass grade for each assignment and project is 40%.

## Bibliography

### Books

Interior Design Visual Presentation: Wiley Publications

Design Drawing: Wiley Publications

Architectural Graphics: Wiley Publications

Presentation Techniques: Little Brown publishing

Draw Perspective, Black publishing

Architectural Rendering: Rotovision Publishing

Sketching & Rendering Interior Spaces: Ivo D. Dric Publishing